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In the previous two articles, we have shared with you some knowledge about the Warzone Medals in Star Wars: The Old Republic. Here, more tips for you and help you get a smooth game journey in the game. Maybe in the next game part, players can make it to get swtor credits and do not need to buy SWTOR Credits online.

Healer – 75k Healed: Most Healing specs can earn this one, even at lower levels, so long as you focus on keeping your team alive during the match. The next highest rank in this track is awarded at 300k healed, and is difficult to obtain prior to level 50. It is also much easier to obtain on Void Star since the fighting takes place next to the bombs. Standing next to one of the pillars can help you keep line of sight to your teammates to heal them, or break line of sight when targeted with ranged attacks.

Medic – 2.5k Single Heal: Easily obtainable for most healing specs on a critical, direct heal. For non-healers, this one can still be easily obtained by using one of the consumable, PvP-only med packs that can be gained either as a reward in the daily quest bags, or purchased from the PvP vendors for 10 warzone or 10 mercenary commendations.

Paladin – 10k Defense in 1 Life: As with the Guardian medal, to earn this one tank specs need to actively use taunts (AoE taunts are a huge help) to help mitigate incoming damage to teammates. Following your ball carrier in Huttball and taunting enemies as you move across the map tends to be one of the easiest ways to obtain this one. Having a pocket healer also helps since you have to defend 10k points in a single life. A higher rank of this one unlocks at 50k defense, though it is rarely, if ever, seen.

Quick Draw – 1 Killing Blow: All classes and specs have an equal chance of earning this medal.

Shield – 5k Defense: Unlike Guardian or Paladin, you do not need to defend 5k points during a single life to earn the Shield medal, so it will be more commonly seen during most matches for tank specs of a high enough level.

Soldier – 25 Kills: DPS and tank specs have the highest chances of earning this one since they are typically focused on fighting enemy players rather than healing their teammates, though healers can still earn this one so long as you engage in combat rather than wholly focus on healing.

Trauma Surgeon – 5k Single Heal: Only rarely seen in all match types, this one boils down to landing a critical, direct heal augmented in some way such as through adrenals or abilities and skills that increase the amount of healing done.

Warden – 3k Defender Points: Successfully capturing and defending a single turret for the duration of an Alderaan match is the most common way to earn this particular medal.

Well, all the content are here, with these detail information, hope you will get a well performance in Star Wars: The Old Republic.

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