



Article Side

World of Warcraft: Mists of Pandaria will Have More than 1300 Tasks by [My Blog](#)

Article published on July 21st 2012 | [Computer](#)

Previously, we have been informed that in the information of World of Warcraft: Mists of Pandaria, Blizzard will remove the daily tasks ceiling, which makes the majority of players to guess the future they will be able to complete any number of day-to-day. However, the blue post Blizzard just released gives the exact value of "any number" - 48, and they have done some explanation. In particular, what need to pay attention, if you only do every day new Panda Leah daily tasks, you still only half complete, which is same with the original maximum daily tasks - 24.

Blizzard's blue posts on everyday tasks:

According to the present situation, there will be about more than 1300 tasks in the data of the Mists of Pandaria. This is indeed a large number; however, it does not exclude the possible future increase or decrease changes. Some of which tasks belong to the Alliance / Horde, but most of the tasks are neutral, based on the same design ideas, we do not want to appear exclusive task of the camp which more than 200. There are about 300 will become a daily task in these 1300 tasks

However, we also do not use the exact figures compared to previous information, but the generally number might quite equal to "Wrath", but a considerable part will be focused on the part of the routine tasks. The Mists of Pandaria will be the most routine tasks we have emphasized information so far.

Of course, daily tasks will be continuing randomized grant mechanism, so the players will not there are 300 daily tasks to be completed when they just login. We hope that, if a player has fully upgrade prestige in some old neutral camp, then he would received a prestigious grant task daily to improve the maximum number of - the end, the player will be able to complete 48 daily tasks at most.

Analysis: This purpose of Blizzard has two. One is to prevent the emergence of new forces reputation boost too fast, accelerate the contents aging problem; The second is to solve the problem which players complains most around the daily tasks of the maximum - confined to 24 daily upper limit, players cannot upgrade their prestige of the new forces and the old forces (such as the Argent Crusade).

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Article Keywords:

WOW Gold,Buy WOW Gold